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Pathfinder kingmaker classes guide

in: Content, Classes, Lore, Gameplay Edit Share Content Classes Lore Gameplay Community Content are available under CC-BY-SA unless otherwise stated. Pathfinder: Kingmaker is a very complex role-playing game. We help you with character creation, combat, consulting & much more. In this guide, we'll tell you what kind of game Pathfinder: Kingmaker is and what are the system requirements? How to properly create your character? What party features exist and how to use them correctly? Tips & Tricks should you know about gameplay, travel & rest? How to fight properly and what you should do in the event of defeat? What is Pathfinder: Kingmaker? Pathfinder: Kingmaker is an isometric computer role-playing game (CRPG) similar to the Baldur's Gate Saga or Pillars of Eternity. In the game, we steer a group of up to six heroes through a great adventure. Isometric role-playing games are characterized by the view from above, so we can see our group of heroes or our main character from diagonally above. In Pathfinder: Kingmaker, we control up to six individuals: the main character and up to five companions. The game is based on the Pen & Paper rulebook Pathfinder, an outtake of the popular Dungeons & Dragons RuleBook (D&D). Version 3.5 was then available as an Open Game License and Publisher Paizo used it as the basis for Pathfinder. Pathfinder did not take over the simplifications of the following D&D versions. Between 2011 and 2014, Pathfinder even surpassed its role model and became the market leader. Pathfinder is located in the world of Golarion. There are several campaigns that can be played in Pen & Paper. One of them is Kingmaker, which forms the basis for the computer role-playing game. What are the PC system requirements for role-playing? Minimum CPU: E1400 Dual Core 2.0GHz or Athlon 2 X2 260uGraphics: Geforce GT 520 or Radeon HD 7570MRAM: 4GBMemory: 36GBRecommendedCPU: Core i7 920 Quad 2.67 GHz or FX-8120Graphics: Geforce GTX 960M or Radeon HD 5770RAM: 8 GBStorage: 36 GB Where can I buy Pathfinder: Kingmaker? Pathfinder: Kingmaker is available on Steam and GOG. Will Pathfinder: Kingmaker be released on PS4 and Xbox One? Pathfinder: Kingmaker is now available for both PS4 and Xbox One. The financial success of Pathfinder: Kingmaker for PC was obviously enough to bring the game to consoles. The role-playing game has been available on PlayStation 4 and Xbox One since August 18, 2020. How much scope and game time does Pathfinder: Kingmaker offer? Pathfinder: Kingmaker contains seven acts and takes at least 80 hours. In addition to the actual role-playing game Pathfinder: Kingmaker contains a complex management of a kingdom. The latter can be automated, but much of the context and atmosphere is lost. Read all about Kingdom and Advisers in Pathfinder: Kingmaker in Guide. If you try to do everything possible and take your time, you can easily spend 40 hours alone with the first two acts. The complete world map of Pathfinder: Kingmaker, created by DigzGwentplayer, Pathfinder: Kingmaker offers seven acts. In addition, there are seven different endings (including a secret real end for which you get a performance) and eleven different companions that greatly improve the playback value. Reports from players who have completed Pathfinder: Kingmaker show 200 hours of playtime at challenging difficulty levels. Are there any changes and additional downloads (e.B character portraits)? Currently, there are no plans for mod support on the developer side. However, there are changes to download on Nexus mods, regardless of the Steam games platform, including many new character portraits. As a developer of Owlcat Games said on Steam, they would like to offer official mod support, but the feature is at a relatively low end on their wish list. However, there is already a modding community that has released a number of changes. On the well-known mod page Nexus Mods you will find not only many new character portraits, but also modifications for resetting characters (respecialization), faster travel and other cheats. Are DLCs planned for Pathfinder: Kingmaker? In addition to the free mini-DLC Bloody Mess, three other DLCs have been released: The Wildcards, Varnhold's Lot and Beneath the Stolen Lands. The first download content for Pathfinder: Kingmaker is Bloody Mess. The small and free content update brings blood stains for characters and enemies that depend on how many hit points a character has left behind. These blood stains remain until the character is either healed or rests for a full recovery. The following DLCs are available: The Wildcards (release: 14.12.2018)Brings the Tifling race and the Kineticist into play as a new playable class. In addition, there is a new companion with her own story. With the DLC wildcards, the new tiffing companion came into play. © Owlcat Games Varnhold's Lot (release: February 2019)The events of the campaign are presented from a different perspective in this 12-hour-long new story. The decisions we made during the main story have an impact on them. Beneath the Stolen Lands (release: April 2019)Similar to the endless paths of the old Nua in Pillars Of Eternity, this DLC for Pathfinder: Kingmaker offers a challenging dungeon. Unlike Old Nua, however, it is procedurally generated and endless. The DLC is all about fighting and there's no new story. All three DLCs can be purchased on GOG or Steam for €24.99 as part of a Season Pass. S4G review by Pathfinder: Kingmaker Pathfinder: Kingmaker is suitable for you if... You like to play games like Baldur's Gate, Pillars of Eternity or Divinity: Original Sin you are not afraid of complex game mechanics? You don't need everything that is bite-friendly is, instead you can extract the available information from tooltips, description texts, the encyclopedia and through your own observations you are aware that in this game (as in the Pen & Paper) cube cube for results you are aware that in the open game world (the map is fully accessible from the beginning) you can not defeat everything and everyone immediately, and for some challenges you must first level up and gain experience? hard fights that you may need to try several times, do not make your blood boil Pathfinder: Kingmaker is not suitable for you if... You don't have patience and long trips will drive you crazy? You don't feel like adjusting the difficulty level to your playstyle? Dice games regularly give you Tantrum-focused acclimatization and reading are not your Ding? Baldur's Gate for you is an overrated game from a time beginner guides & tips for Pathfinder: Kingmaker Guide to the settings How do you set the difficulty level correctly? Difficulty level is an important topic for a successful gaming experience. The settings options are complex. For a successful game run, you should configure the difficulty level in Pathfinder: Kingmaker correctly, as we describe in detail in the linked article. For the difficulty levels, we recommend the normal mode. You can further adjust the selected options during the game. © Owlcat Games Why is the car break so important and how do I configure it correctly? Under certain circumstances that can be defined by the player, the game stops automatically and gives us time to respond to a new situation. Pathfinder: Kingmaker is a real-time role-playing game. This means that our party members and potential enemies act in real time and not on a turn-based basis. This can be overwhelming for some players, because with six team members and multiple opponents, events on the field happen far too quickly for us to react immediately. Instead, we need time to prepare for a fight or choose the right skills and spells. To do this, we can either manually trigger a pause (in the hope that it is not too late) and then plan our actions. We can also choose the much more convenient autobreak option. In our guide to the difficulty level in Pathfinder: Kingmaker, we explained why the car break is so important. The above-marked pause setting when an enemy is spotted is absolutely necessary for Pathfinder: Kingmaker. © Owlcat Games Pro Tip: During combat, you can use the Tactical Time Flow (Shift + Spacebar) option to run the fight in Super Slow Motion. Tips & Tricks for Character Creation In this guide, you'll learn what to look out for when creating characters, what classes and prestige classes exist, how to master your characters properly, and whether multiclassing is worth it? Read the descriptions of classes, attributes, Carefully specialize your character in your preferred style of play. Character creation in Pathfinder: Kingmaker is quite complex. We select our character from 15 different classes and try to develop it in the direction with six attributes, eleven abilities and countless spells and abilities. Develop. To want. Perhaps the most important tip on this topic is: read carefully the descriptions of the classes and their variations as well as their characteristics, abilities and abilities. Stick to a clear plan, because an all-rounder is able to do a little of everything, but nothing right. Over the course of the game, you will meet a few opponents that you will test to the limit. If you don't have fully developed and specialized characters on the field, you can quickly look like a fool. Read the descriptions of classes, races & abilities carefully. © Owlcat Games A wizard who has a bit of incantation, a bit of evocation, a bit of necromancy and maybe some illusion can have a spell for most situations. However, the effect of his magic is accordingly weaker than that of a magician who concentrates fully on a magic school and selects only suitable talents. This does not mean that one should not learn different magic schools, but especially for the beginning, specialization makes much more sense. Once you've gained enough experience with Pathfinder rules, you can expand your skills and spells and align different fighting styles and spell sorcery schools. Unfortunately, there is no character planner for this complex endeavor, so you have to find out for yourself. Take your time and you don't have to worry about mistakes later on that can have significant consequences (e.B. if we have a gun focus for some type of weapon that we no longer use). Strategy Guide for Character Creation In Pathfinder: Kingmaker lets you easily select a main character from the game templates and play with them. The developers of Owlcat Games have created a few balanced characters that provide enough opportunities for players who don't want to worry about character creation. But if you want to create your own individual hero, you can't do without the right planning. We've put together a few questions to help you create your character. What kind of hero do you want to be? Would you rather be on the front line in the tight? Do you want to fight with a two-handed weapon or use a shield and one-handed weapon instead? Do you want to shoot or throw bombs with a crossbow or a bow? What about the support? Would you like to help your group indirectly or perhaps as a healer? Do you like magic and spells around? Once you're aware of your basic orientation, select a class. We will talk more about it in a moment. Which races are there and which ones should I choose? There are nine breeds in Pathfinder: Kingmaker: Aasimar, Dwarfs, Elves, Gnomes, Half Elves, Halflings, Halbornen, People, Deeplings (DLC Wildcards). If you want to find the perfect (so-called min-maxing), read the race descriptions carefully and adapt their pros and cons to your class and style of play. However, we recommend that you choose a race that feels authentic and right for you, which means that it is the role-playing game Taking into account. A game as complex as Pathfinder: Kingmaker, which you play for dozens and maybe hundreds of hours, is much more fun if you can identify with your character. Choose a race by favor, not by possible performance. © Owlcat Games An orcsih healer can have more personality than a typical dwarf priest who masters the clerical arts perfectly, but as a stereotype is simply boring. Don't forget: this is a role-playing game, not a breeding bull competition. Here a story is told and written that thrives on successes and failures. What courses are available in Pathfinder: Kingmaker and which are the best? There are a total of 15 classes: Alchemist, Barbar, Bard, Cleric, Druid, Fighter, Inquisitor, Kineticist (DLC Wildcards), Magus, Monk, Paladin, Rogue, Ranger, Sorcerer, Wizard. Each of the 15 classes plays completely differently and has many subtleties (including a number of subclasses with their own peculiarities) that qualify them for different roles. For example, you can play a fighter and a paladin in the same way (like a tank with sword and board). Nevertheless, the fighter has the better direct combat requirements (e.B. through his bonus combat talent or armor competence), while the Paladin can support the entire group with Auras. It is therefore worth examining in more detail which class offers which advantages and disadvantages. The in-game encyclopedia provides a lot of information. You can also learn about the classes in the Pathfinder Wiki. There is simply no best class. It depends entirely on your personal preferences and your way of playing. All in all, every single class can be developed into a very powerful tool in your team. All you have to do is work it out in detail. What prestige classes are there and what are their prerequisites? There are six prestige classes in Pathfinder: Kingmaker: Arcane Trickster, Duelant, Dragon Disciple, Eldritch Knight, Mystic Theurge, Stalwart Defender. Prestige classes give characters additional exceptional abilities. For example, an Arcane Trickster combines a villain's abilities in a special way with the powers of an assistant. Additional spells and improved sneak attacks are some of the benefits of this prestige class. However, in order to choose a prestige class, a character must meet certain requirements, such as B. a certain orientation and certain ranks in different abilities. In the following we have compiled an overview of the prerequisites for prestige classes. Unfortunately, the information is not yet complete, but we will update it as soon as possible. Prestige ClassBasic Class (or Combination)ConditionsRemarkable featuresArcane TricksterKineticistMagusRogueWizardAlignment: 4Mobility: 4Sneak Attack: 2Ability to throw arcane spells 2nd Level! SpellsRandomknow (Arcana): 4Improved Sneak AttacksCan use Trickery in a range of 30 feetInvisibilityInvisibilitySurprise SpellsDragon DiscipleKineticistMagusSorcerer Cast arcane spells 1st level spells (except the special class variants of the wizard)Knowledge (Arcana): 5No bloodline except the Draconic Bloodlines (magician only)Drakonic BloodlineDragon BiteBreath WeaponDragon ShapeEldritch KnightFighterBarbarianKineticistMagusPaladinSorcererWizardAbility to throw arcane spellsMartial Weapons ProficiencyBonus Combat FeatExtra Spell per dayMystic TheurgeKineticistSorcererWizardKnowledge (Arcana): 3Lore (Religion): 3Ability, arcane spells 2nd level spellability to throw divine spells 2nd level spellExtra arcane and divine spells pro levelSpellsStalwart DefenderBarbarianFighter : 7Dodge, ToughnessAC Bonus (Dodge)Defensive StanceDefensive PowersUncanny DodgeDamage ReductionDuelistRogueBase Attack Bonus: 6Mobility: Dodge, Weapon Finesse, Combat MobilityCanny DefensePrecise StrikeImproved ReactionCombatReflexesCrippling Critical What orientations are there and what is their effect? There are nine different orientations in Pathfinder: Kingmaker: Lawful Good, Neutral Good, Chaotic Good, Lawful Neutral, Neutral, Chaotic Neutral, Lawful Evil, Neutral Evil, Chaotic Evil, Chaotic Evil Evil. Pathfinder: Kingmaker is a real role-playing game. Playing a role is to make ethical and moral decisions. These depend, among other things, on the basic orientation of a person or creature. As in D&D, the Pathfinder rulebook defines ethical attitudes by combining two elements: the first element indicates whether a character is lawful, neutral, or chaotic. The second element determines whether a character is good, neutral, or evil. We can follow the direction of our heroes and the changes made to them in their biographies. © Owlcat Games by the way: The orientation of the main character also affects the people who live in our barony. It also influences what kind of people our country attracts. If we are evil, we should not be surprised at criminal and malicious issues. Depending on the orientation, even our own capital can change its appearance. List of all nine alignments Lawful GoodSo character has the desire to fight evil and injustice. He always tells the truth, sticks to his word, and cannot bear it if the culprits go unpunished. Neutral GoodA character with this mindset always tries to help others and do good, but positions neither for nor against the legislator. Chaotic goodThese characters are guided primarily by their conscience. They are friendly and believe in the good in the world, but follow their own moral compass, which can differ from the prevailing values of their society. Lawful neutral law, tradition, honor, order and structure are essential for this orientation. However, love of law and order does not become Fanaticism. True neutralsSuch characters are the Switzerland of role-playing games. They try to stay in the middle, to avoid clear decisions and do not want to be prepared for a clear opinion. Ultimately, Think good people are cheaper than bad people, but wouldn't strongly support a good case. They don't allow themselves to be forced into anything and try to be free of prejudice. Chaotically neutralThese individualists are mood-driven characters who put their own freedom above everything. They do not like laws and traditions, but they do not pursue fanatical or anarchic agendas. Chaotic neutral beings consider themselves completely free. Lawful EvilA character with this orientation takes everything he wants, regardless of sacrifice. He devotes himself to rules and structures, while abstract things like freedom are not of interest to him. He feels no compassion and shows no mercy. Instead, he strives for progress within hierarchical structures. This orientation stands for organized evil, which is carried out methodically and systematically. NeutralEvil Such characters have purely evil intentions and see evil deeds as the ultimate goal. They may not always be looking for trouble, but they do everything they can to gain a personal advantage, regardless of losses. Neutral evil characters kill out of greed or because they want to do so. Chaotic EvilCharacters with such an attitude are pure scum. Greed and hatred create a destructive rage that keeps them going. They are ruthless, brutal and disorganized. Even within vicious groups, they are dominated by chaos and easily become entangled in bloody conflicts of control. What are the skill values and how should I assign them? Strength, dexterity, constitution, wisdom, intelligence, and charisma are the six skill points. Assign them to the most important skill values for the selected class (highlighted with a green marker). Wisdom and the Constitution should not fall below ten points. Each class has two focus skills. These are highlighted with a green marker. These are your most important stats and you should bring them to at least 18 points. However, you will find that the higher the number of skill score, the higher the cost of the required points. Ability values have a direct impact on cube results. © Owlcat Games So, carefully consider whether increasing the ability score by one point justifies the investment of full four points. When you have reached a certain value, it makes more sense to increase other abilities (especially wisdom and constitution) to at least ten points. The lower a skill score, the more likely it is that a roll of dice that affects this ability will fail completely (this includes storing throws, for example, is determined by the Wisdom attribute). However, the higher a skill score, the that attack, damage and savings throws are successful. You can also plan with magical items that give you bonuses on specific skill points. For example, a belt with huge strength gives you bonuses on strength. Accordingly, you may not increase as much in character creation, but you must do this Wear a matching belt permanently and can't wear other, perhaps more helpful straps, or can only do so

